

Upper School Long Term Art & Design Plans 2022 – 2023

Years 7-11

			KS3				
	Autumn 1 Autumn 2 Spr		ing 1 Spring 2		Summer 1	Summer 2	
	7 weeks	7 weeks 7 w	eeks	5 weeks	6 weeks	8 weeks	
	Overview:	TOPIC COVERAGE:			Obje	ectives:	
		Au	tumn				
	Years 7, 8 and 9	Autumn 1 Autumn 2			Autumn		
	Introductory phase for learners to gain confidence in art, craft, design and technology. With the potential view of them undertaking an Art and Design qualification.	The Art of Europe	The Art of England Learners will look at famous work produced by English artists, illustrators, architects etc. They will learn about the history and techniques they have employed to create work. They will consider the career opportunities within the Art industry. What are the next steps on an Art based path. Focus and Artist Links: Sarah Graham and Photorealism Julian Opie and an introduction to facial proportions. E.H. Shepard, Quentin Blake, Axel Scheffler, Tony Ross, and Illustration. David Hockney, Pop Art and Landscapes. Banksy and Graffiti. Lucian Freud, looking at blending and mixing paint.		 I can explore mark making. I can experiment with drawing lines. I can use 2D shapes to draw. I can use sketchbooks through teacher modelling. I can use shape for purpose. I can use materials to create textures. I can recognise and describe key features of my own and other's work I can describe what they feel about their work and the art of others. 		
Years 7, 8 and 9		Open dialogue with group about prior knowledge and experience regarding art and art history. Learners will look at famous work produced by European artists and architects. They will learn a brief history about the artist, their art and techniques they have employed to create work. Focus and Artist Links: Claude Monet and Impressionism Georges Seurat and Pointillism Pablo Picasso and Cubism Robert Delaunay and Orphism Henri Matisse and Fauvism Lobo and Pop Art Humanities - Recognising famous landmarks and where they come from.					
					5/	pring	
		Spring			I can apply tone to describe form, develop skill		
		Spring 1	Spring 2			nge of drawing materials.	
	Learners will have a Pop Art. They will lot employed the genre work that has been will explore a variety They will use this to piece for exhibition. Focus and Artist L Roy Lichtenste and Cardboard	and Cardboard relief	work that explored engineering, and arm of the second and arm of the second engineering, and arm of the second engineering point of the second engineering	e looking at artists and ores design, technology, and industry. tist Links: nk, engineering and Game Graphics and at perspective. roduct research, and ersonal designs. learn some Textile fabric	 I can use sketchbooks to ideas. I can explore and create intentions. 	Ils with clay ferent ways of printing mixed media and collage. Is to record thoughts and fate ideas for purposes and frimary colours and how to	

Wayna Thiaband OD Tint	Dethinking and designing (0.1	
Wayne Thiebaud, 3D Tints and Shades.	 Rethinking and designing within a Textiles brief, experimentation with 	
Keith Haring, Movement and	a sewing machine/ hand sewing.	
silhouette.	Numeracy – Learners will work in	
Claes Oldenburg and 3D	2D, and 3D. They will consider	
Cardboard Construction.	different perspectives and	
	techniques.	
0		
	nmer	Summer
Summer 1	Summer 2	
Environment & Weather	Olympics/ Sports	 I can use artist sources to develop my own
Learners will explore weather and environment focussed art, looking at	Learners will spend some time looking at the Olympics, its history and it's the	original artwork.
the seasons and the weather extremes	evolution through time. They will all	 I can gain inspiration for artwork from the natural
we are now seeing as a world. They	explore the art of some famous	world.
will create work based on Artist Links	Olympians.	I can create shades of a colour and choose and
and experiment with a variety of	- Grympianor	justify colours for purpose.
materials.	Focus and Artist Links:	I can mix, apply and refine colour mixing
	Evolution of the Olympic logo	 I can describe my colour selections.
Focus and Artist Links:	Evolution of the iconic torch.	
 Katsushika Hokusai and the wave. 	 Artist and 1500m & 800m 	
Giuseppe Arcimboldo and 'The	Paralympian, Michael Murray.	
Four Seasons'	 Artist and Swimmer, Gregory 	
Seasons, exploring warm and cool	Burns.	
colours.	Digital Media Artist and Hammer	
Polyptych: arrangement of four or	Olympian Kevin McMahon.	
more panels.	 Artist and Cyclist, Skip Cutting. 	
Robin Moline, Regionalism imagery and that follows style	Artist and Skater, Peggy Fleming.	
imagery and that folksy style.	Mixed Media Artist and Long	
Science and Geography - Exploration into climate change/	Jumper, Kader Klouchi.	
global warming.		
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Tweeks Overview: NCFE Level 1 Certificate in Art and Design This qualification is designed for learners who wish to explore Art and Design concepts and materials. It focusses on the study of art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to a caquire a number of technical skills. It focusses on the study of art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to a caquire a number of technical skills. It focusses on the study of art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to a caquire a number of technical skills. In this unit, learners will identify formal elements of design and develop these ideas for a 2-dimensional (2D) design brief. Learners will preview, reflect and make suggestions which would develop or improve the work. Summer NCFE Level 1 Autumn 1 Autumn 2 Autumn LO1: I will be able to select materials, tools a equipment to explore techniques or ideas equipment to try techniques or ideas and					KS4			
NCFE Level 1 Certificate in Art and Design This qualification is designed for learners who wish to explore Art and Design or at and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to acquire a number of technical skills. Spring 1 Unit 03 Create art and design work using 2-dimensional (2D) design brief, Learners will plan and use 2D techniques to produce a final piece of work, identifying any risks or hazards in the work area. Learners will review, reflect and make suggestions which would develop or improve the work. Summer 1 Objectives: Autumn Autumn 2 LO1: I will be able to select materials, tools a equipment to explore techniques or idea. LO2: I will be able to experiment with materia tools and equipment to the sequipment of experiment with their use and create progressed sample pieces which will further develop their skills and understanding. Spring 1 Spring 2 LO1: I will be able to select materials, tools and techniques in preparation for their own use. A small range of samples will be produced during the learners will experiment with their use and create progressed sample pieces which will further develop their skills and understanding. Spring 2 Unit 03 Create art and design work using 2-dimensional techniques in preparation for their own use. A small range of samples will further develop their skills and understanding. Spring 2 Unit 03 Create art and design work using 2-dimensional techniques or idea tools and equipment to explore techniques or idea. LO3: I will be able to select materials, tools a equipment to explore techniques or ideas. LO3: I will be able to review experiment with meir tools and equipment to explore techniques or ideas. LO3: I will be able to review experiment with meir tools and equipment to explore techniques or ideas. LO3: I will be able to review and reflect on owner. Summer 1 LO1: I will be able to review experiment with their and tools and equipment to explo		Autumn 1 Autumn 2 Sprin				Spring 2	Summer 1	Summer 2
NCFE Level 1 Certificate in Art and Design This qualification is designed for learners who wish to explore Art and Design concepts and materials. It focusses on the study of art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to acquire a number of technical skills. Spring 1 Unit 01 Research and Investigate sources of ideas in art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to acquire a number of technical skills. Spring 1 Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) Unit 03 Create art and design and develop these ideas for a 2-dimensional (2D) design brief. Learners will plan and use 2D techniques to produce a final plece of work, identifying any risks or hazards in the work area. Learners will review, reflect and make suggestions which would develop or improve the work. Summer Summer Summer 2 LO2: I will be able to select materials, tools a equipment to explore techniques or ideas. LO3: I will be able to experiment with materials perduced during the effects of the effects of the effects of the techniques or ideas. LO3: I will be able to experiment with materials perduced during the effects of the effects of the effects of the effects of the techniques or ideas. Summer 2 LO2: I will be able to experiment with the review perduced uring the effects of the effects of the effects of the techniques or ideas. LO3: I will be able to experiment to explore techniques		7 weeks	7 weeks				6 weeks	8 weeks
NCFE Level 1 Certificate in Art and Design This qualification is designed for learners who wish to explore Art and Design concepts and materials. It focusses on the study of art and design within the art, media and publishing sector, offering breadth and depth of study, incorporating a key core of knowledge provide opportunities to acquire a number of technical skills. Spring 1 Unit 01 Research and Investigate sources of ideas in art and design (F/505/2974): Within this unit the learners will research materials, tools and techniques in preparation for their own use. A small range of samples will be produced during the learner's initial investigation of ideas and techniques. Having described the effects of the techniques and materials used, the learner will experiment with their use and create progressed sample pieces which will turther develop their skills Spring Spring 2 Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) In this unit, learners will identify formal elements of design and develop these ideas for a 2-dimensional (2D) design brief. Learners will plan and use 2D techniques to produce a final piece of work, identifying any risks or hazards in the work area. Learners will review, reflect and make suggestions which would develop or improve the work. Summer Summer Summer 2 LO1: I will be able to select materials, tools a equipment to explore techniques or ideas. LO2: I will be able to experiment with materia tools and equipment to try techniques or ideas. LO2: I will be able to experiment all tools and equipment to explore techniques or ideas. LO2: I will be able to select materials, tools a equipment to explore technique, so rideas. LO2: I will be able to select materials, tools a equipment to explore technique, so rideas. LO2: I will be able to experiment with materia tools and equipment to explore technique, so rideas. LO2: I will be able to experiment all equipment to explore techniques or ideas. LO2: I will be able to explore technique, so rideas. L		Overview:		TOPIC CO	OVERAGE	Ē:	Obje	ctives:
Unit 03 Create art and design work using 2-dimensional techniques (L/505/2976) LO3: I will be able to review experimental pie Unit 3 LO1: I will be able to use primary and second	Cert T desig wis De It foc art a art, r sec ar incorp k opportunity opportun	7 weeks Overview: NCFE Level 1 tificate in Art and Design This qualification is gned for learners who sh to explore Art and esign concepts and materials. cusses on the study of and design within the media and publishing ctor, offering breadth and depth of study, reporating a key core of knowledge provide ortunities to acquire a	Autumn 1 Unit 01 Research and Within this unit the lead preparation for their own the learner's initial invesseffects of the techniques as use and create progress use and create progress. Spring 1 Unit 03 Create art In this unit, learners will ideas for a 2-dimension techniques to produce a fill work area. Learners will summer 1	TOPIC CO Aut TOPIC CO Aut ad Investigate (F/50s) rners will reserve use. A small retigation of idea and materials used sample pier and under the design with the control of the contr	sources of in 5/2974): arch materials ange of samples and technicused, the learning arch will erstanding. Fing Fork using 2-505/2976) I elements of an brief. Learning arch make arch and make arch arch make arch arch make a	Autumn 2 deas in art and design s, tools and techniques in oles will be produced during ques. Having described the ner will experiment with their of further develop their skills Spring 2 dimensional techniques design and develop these ers will plan and use 2D g any risks or hazards in the suggestions which would k. Summer 2	LO1: I will be able to sequipment to explore LO2: I will be able to stools and equipment to sources to develop id brief LO2: I will be able to sources to develop id brief LO2: I will be able to sources to develop id brief LO3: I will be able to sources to develop id brief LO3: I will be able to sources to develop id brief LO3: I will be able to sources to develop id brief LO3: I will be able to source to LO3: I will be able to source tools and equipment to explore LO3: I will be able to source tools and equipment to LO3: I will be able to source tools and equipment to LO3: I will be able to source tools and equipment to LO3: I will be able to source tools and equipment to LO3: I will be able to source tools and equipment to LO3: I will be able to source tools and equipment to LO3: I will be able to source to L	8 weeks ctives: tumn select materials, tools and techniques or ideas. experiment with materials, to try techniques or ideas. review experimental pieces. pring use primary and secondary eas in response to a project produce a final piece of work review and reflect on own mmer select materials, tools and techniques or ideas. experiment with materials, to try techniques or ideas. experiment with materials, to try techniques or ideas. review experimental pieces.

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		KS4				
Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
7 weeks	7 weeks	7 weeks	5 weeks	6 weeks	8 weeks	
Overview:	1	OPIC COVERAC	SE:	Ob	jectives:	
		Autumn				
GCSE Art & Design	Autumn 1		Autumn 2	A	lutumn	
The GCSE in Art and Design will help pupils to communicate their ideas and make judgements about themselves and with more confidence. It also enables pupils to be creative thinkers and consider different approaches to tasks. It will enable them to follow arts courses at college should they wish to do so and it develops self-confidence which will support them in	Introductory phase - Found Studies (up to 12 weeks) Exploring and developing techniques Contextual Research and Links Artist Copies Experiments Still life exploration/ direst observation Recapping essentials of Landscape and Portrait	g • Exploratechi d Artist • Cont Links • Artis • Expect • Still I obse • Reca	cuctory phase - Foundation Studies (up to 12 weeks) oring and developing inques extual Research and Artist Copies riments ife exploration/ direct rvation apping essentials of Landscape Portrait	 AO1: Develop ideas through investigations, demonstrating critical understanding of sources AO2: Refine work by exploring ideas, selecting and experimenting with appropriate media, materials, techniques and processes. AO3: Record ideas, observations and insights relevant to intentions as work progresses. AO4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language 		
job applications.	Spring				s through investigations,	
	Spring 1 Development Phase – D Project (up to 14 weeks) Component Portfolio 1 Research Primary and Secondary Contextual Research, A and copies. Experiments Composition Final response / piece.	irected Deve Compon Rese Prim Cont and Expe Com Compon Rese Prim Cont	Spring 2 Iopment Phase – Directed Project (up to 14 weeks) ent Portfolio 1 earch ary and Secondary drawings extual Research, Artist links copies. riments position response / piece.	AO2: Refine work be and experimenting materials, technique AO3: Record ideas relevant to intention AO4: Present a per response that realis demonstrates unde AO1: Develop ideas demonstrating critic AO2: Refine work be	, observations and insights ns as work progresses. sonal and meaningful	
	Summer 1		Summer 2	materials, techniques and processes.		
	Extension Opportunities weeks) Linking ideas & realising ir Cameras and scanning Computer manipulation	tentions: Meaning	ined Phase – The move to independent learning ful response	 relevant to intentior AO4: Present a per response that realis 	, observations and insights as work progresses. sonal and meaningful ses intentions and ristanding of visual language.	
	Graphic Design work (Drawing different purposes and needs					

				KS4			
	Autumn 1	Autumn 2 Spri		ing 1 Spring 2		Summer 1	Summer 2
	7 weeks	7 weeks	7 we	eeks	5 weeks	6 weeks	8 weeks
	Overview:	TOPIC COVERAGE:				Obje	ctives:
GCSE Y11	000E A (0 D		Aut	tumn			
	The GCSE in Art and Design will help pupils to communicate their ideas and make judgements about themselves and with more confidence. It also enables pupils to be creative thinkers and consider different approaches to tasks. It will enable them to follow arts courses at college should they wish to do so and it develops self-confidence which will support them in job applications. Refining/ Revisitir Research Primary and S Composition Final response Exam preparation Externally set assignicude: Research Primary and S Exam preparation Externally set assignicude: Research Primary and S Exam preparation Externally set assignicude: Research Primary and S Exam preparation Externally set assignicude: Research Final response	 Primary and Secondary drawings Artist links and copies Experiments Composition Final response / piece All with a focus on completing their 		Autumn 2 Refining/ Revisiting Component 1 Research Primary and Secondary drawings Artist links and copies Experiments Composition Final response / piece All with a focus on completing their 'choice' project.		 AO1: Develop ideas through investigations, demonstrating critical understanding of sources. AO2: Refine work by exploring ideas, selecting an experimenting with appropriate media, materials, techniques and processes. AO3: Record ideas, observations and insights relevant to intentions as work progresses. AO4: Present a personal and meaningful response that realises intentions and demonstrates understanding of visual language. 	
		ResearchPrimary and SecondaArtist links and copiesExperimentsComposition	project to	Exam prepa Externally se include: Researd Primary Artist lin Experim Composi	et assignment/ project to ch and Secondary drawings ks and copies nents	AO1: Develop ideas the demonstrating critical AO2: Refine work by experimenting with aptechniques and processing AO3: Record ideas, of the relevant to intentions are	nrough investigations, understanding of sources. exploring ideas, selecting and propriate media, materials, asses. oservations and insights as work progresses.
		Summer			 AO4: Present a personal and meaningful responsible that realises intentions and demonstrates 		
		Exam Leave		Exam Leave	Summer 2	understanding of visua Sui Exam Leave	al language. mmer